Calculus II, Exam I, Spring 2013

Name:

Student signature:

Show all your work and give reasons for your answers. Good luck!

Part I

Each problem in part I is worth 6 points; Show your work!!

(1) Find the angle between the vectors $\vec{a} = \langle -1, 1, -12 \rangle$ and $\vec{b} = \langle 1, 3, 2 \rangle$. (You may express your answer in terms of $\cos^{-1} = \arccos$.)

(2) Find the equation of the line perpendicular to the plane 2x - y + 3z = 4 which passes through the point (11, -1, 2).

(3) Find the area of the parallelogram spanned by the vectors < -1, 0, 1 > and < 1, -2, 1 >.

(4) If $\vec{a} = \langle 2, -1, -3 \rangle$ and $\vec{b} = \langle 1, 1, 2 \rangle$ find the component $\operatorname{com}_{\vec{b}}(\vec{a})$.

(5) if $\vec{u} = \langle 1, 0, 1 \rangle$ and $\vec{v} = \langle -1, 2, 1 \rangle$ is \vec{u} perpendicular to \vec{v} ? (You **must** justify your answer.)

(6) If
$$\vec{r}(t) = \langle \cos(t), t^2, t \rangle$$
, find $\lim_{t \to \pi} \vec{r}(t)$.

(7) If $\vec{r}(t) = \langle \ln(t), \sin(t), t^2 \rangle$ find the derivative $\vec{r}'(t)$.

(8) If $\vec{r}(t) = \langle \ln(t), \sin(t), t^2 \rangle$, find the unit tangent vector T(t) (Do not simplify).

(9) Find the angle between the planes 2x - y + z = 2 and x + 2y - 2z = 10.

(10) Are the vectors $\vec{a} = < 1, -3, 4 >$ and $\vec{b} = < -2, 5, -8 >$ parallel? (You **must** justify your answer.)

(11) Are the vectors < 1, 0, 2 >, < 2, 3, 1 >and < 0, 1, -1 >coplanar (You **must** justify your answer!)

Part II

(1) (a) **5 points** Find the distance from the plane 2x + y - z = 3 to the line

$$\ell = \begin{cases} x = 1 + 2t, \\ y = 1 - t, \\ z = 2 + 2t. \end{cases}$$

(b) **10 points** Find the distance from the point (-1, 2, 1) to the plane 2x + y - z = 3.

(2) **[19 points]** Given the lines:

$$\ell_1 = \begin{cases} x = 1 + t \\ y = 2 - t \\ z = 5 + t \end{cases} \text{ and } \ell_2 = \begin{cases} x = -1 + s \\ y = 2 + s \\ z = 3 + s \end{cases}$$

determine if they are skew or not. If they are skew, find their distance. If not, find the point of intersection.